

Pixar Short Films Name _____

Period _____

PLOT

The 6 Parts of a Story

"Day & Night"

"For the Birds"

"Lifted"

"Gerl's Game"

"Partly Cloudy"

"Tin Toy"

"Burn-E"

"Knick Knack"

"Presto"

"Dug's Special Mission"

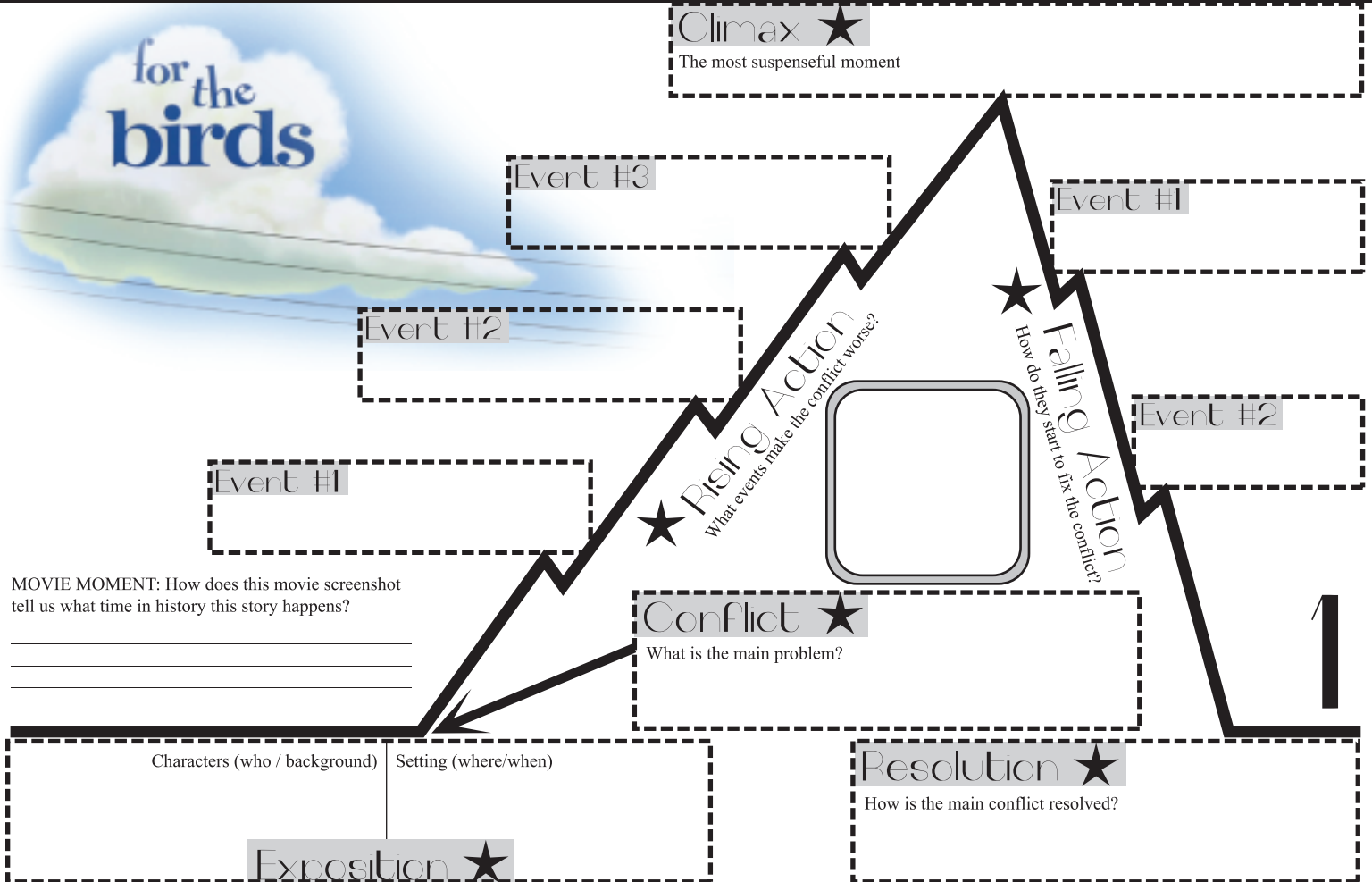
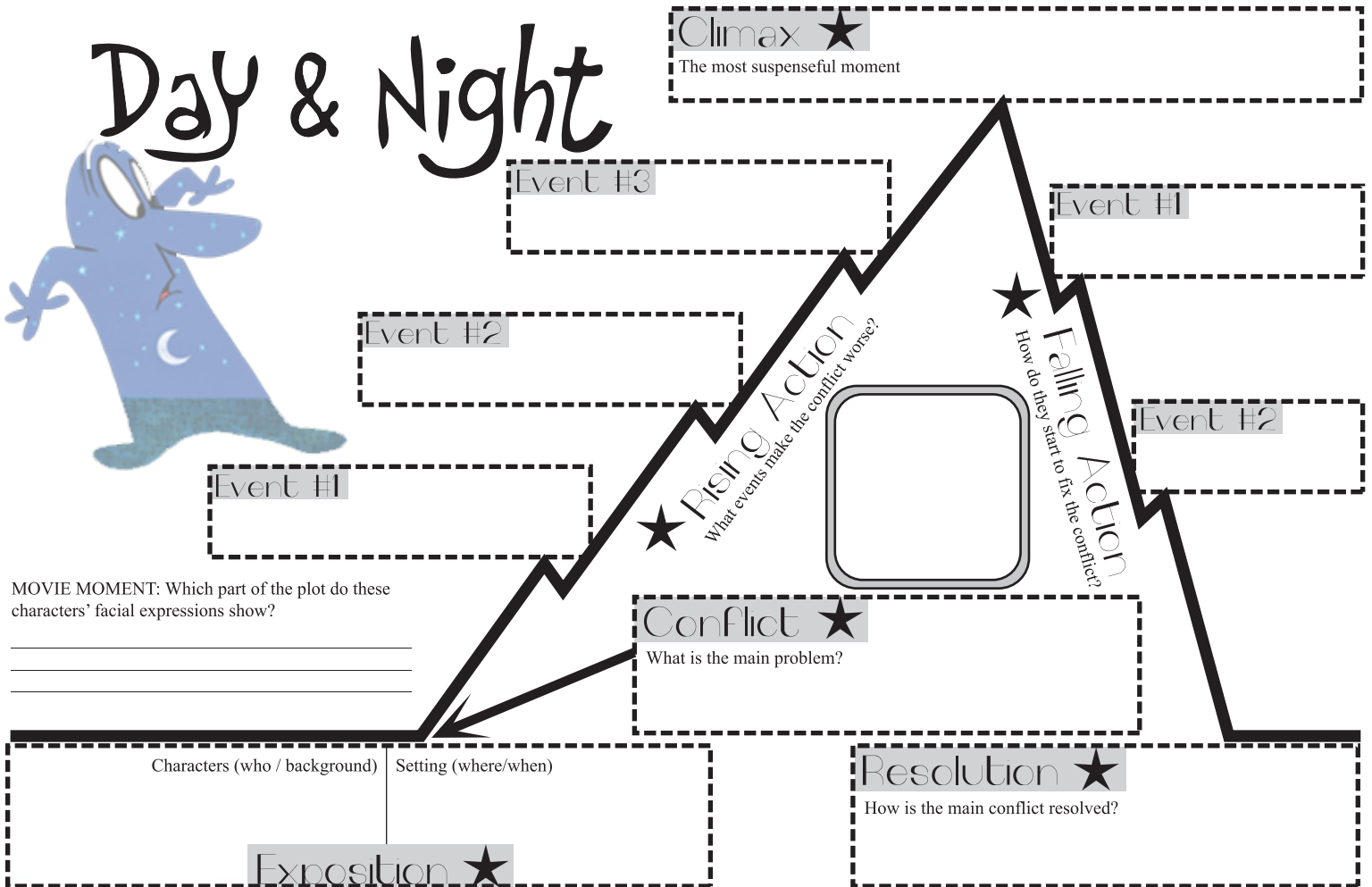
Total Score



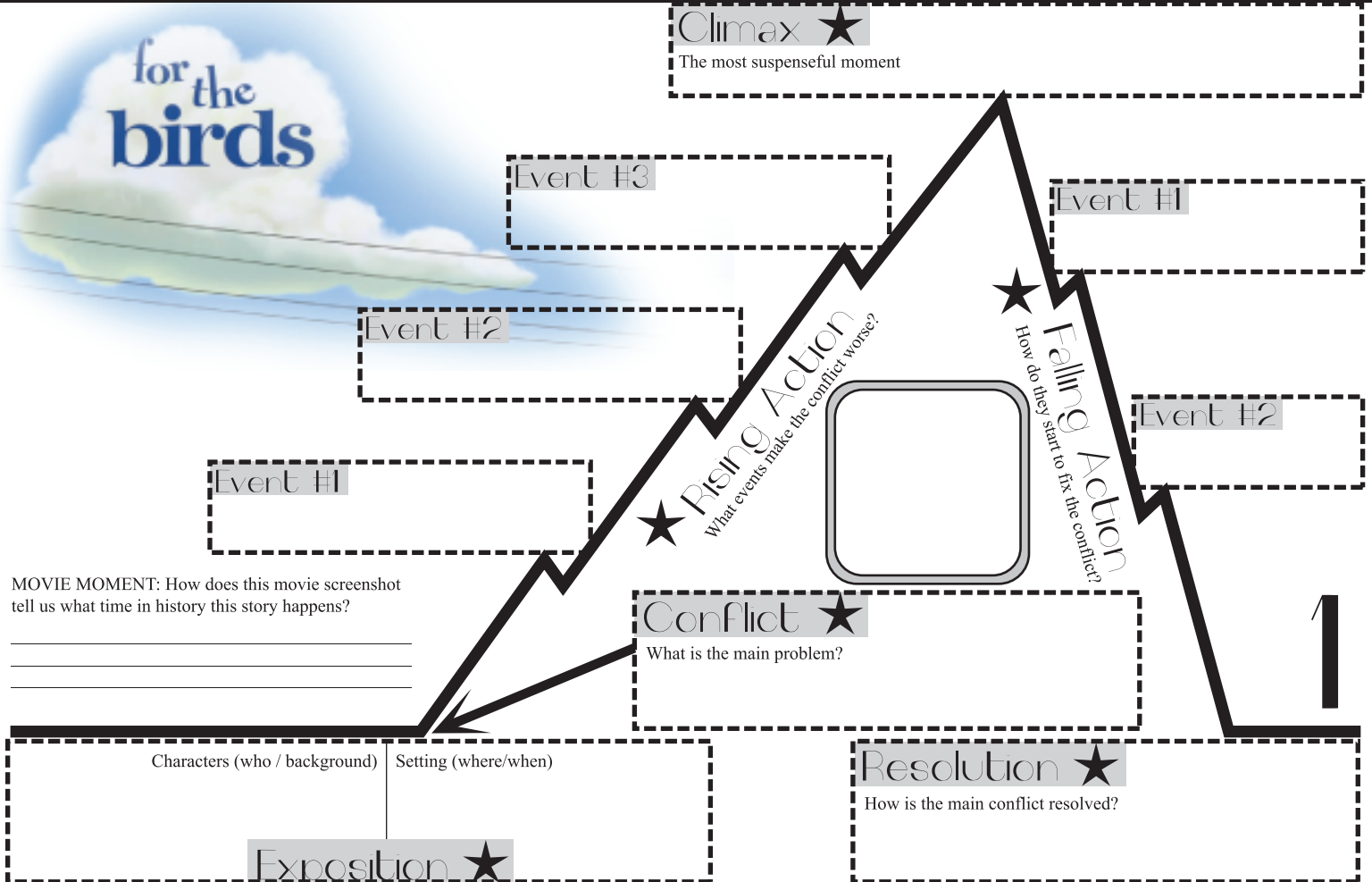
Day & Night



MOVIE MOMENT: Which part of the plot do these characters' facial expressions show?



MOVIE MOMENT: How does this movie screenshot tell us what time in history this story happens?



LIFTED



Climax ★

The most suspenseful moment

Event #3

Event #1

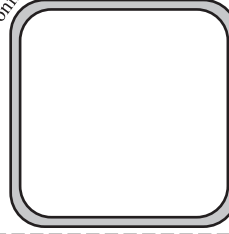
Event #2

Falling Action
How do they start to fix the conflict?

Event #2

Event #1

Rising Action
What events make the conflict worse?



Conflict ★

What is the main problem?

MOVIE MOMENT: In the exposition, what does the mood of this farm setting feel like before the aliens arrive?

Characters (who / background)

Setting (where/when)

Resolution ★

How is the main conflict resolved?

Exposition ★

Geri's Game



Climax ★

The most suspenseful moment

Event #3

Event #1

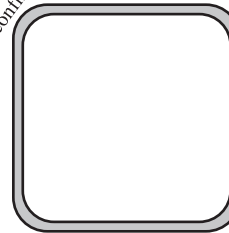
Event #2

Falling Action
How do they start to fix the conflict?

Event #2

Event #1

Rising Action
What events make the conflict worse?



Conflict ★

What is the main problem?

MOVIE MOMENT: After Geri has won the chess game, why does he ask for his teeth back?

Characters (who / background)

Setting (where/when)

Resolution ★

How is the main conflict resolved?

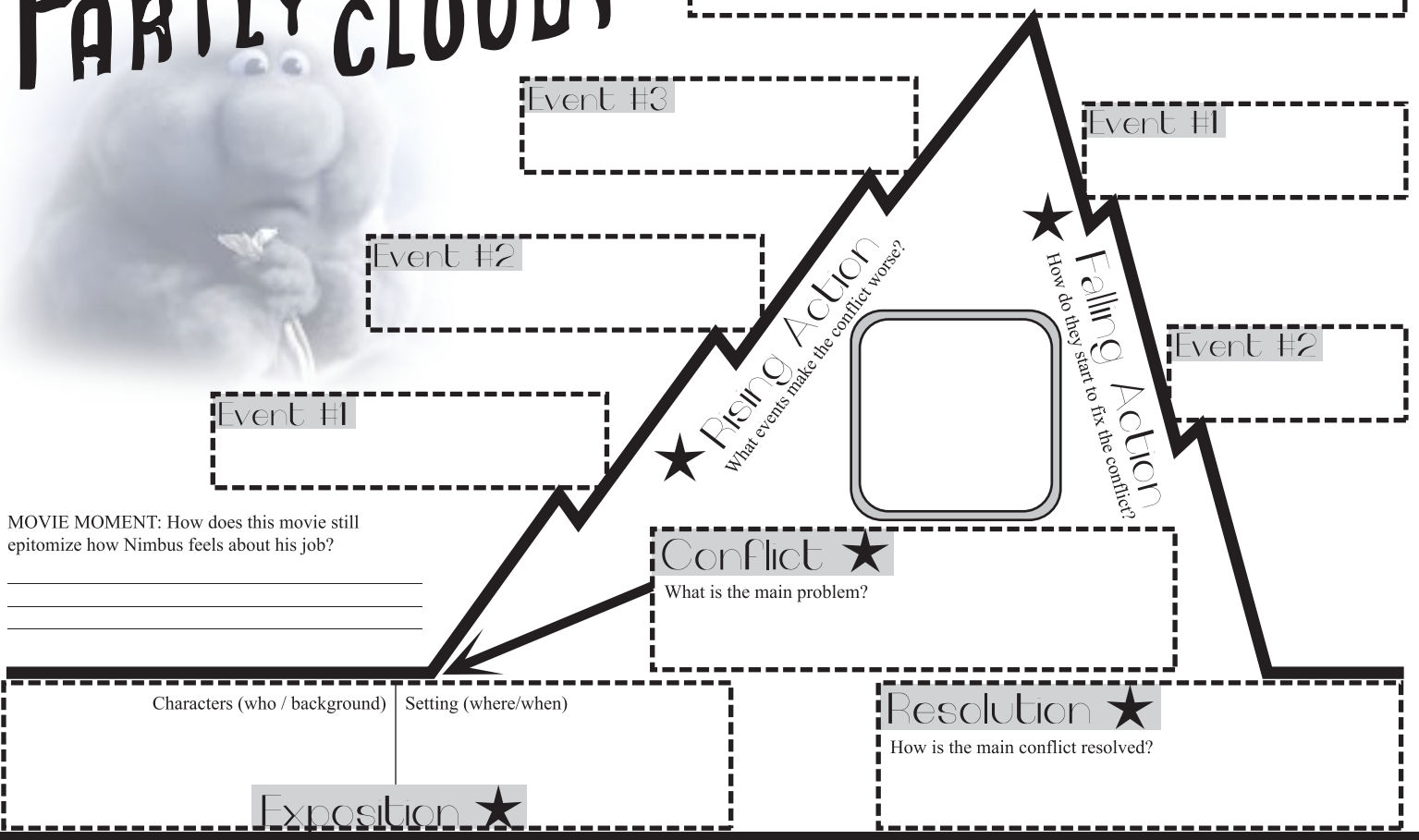
Exposition ★

2

PARTLY CLOUDY

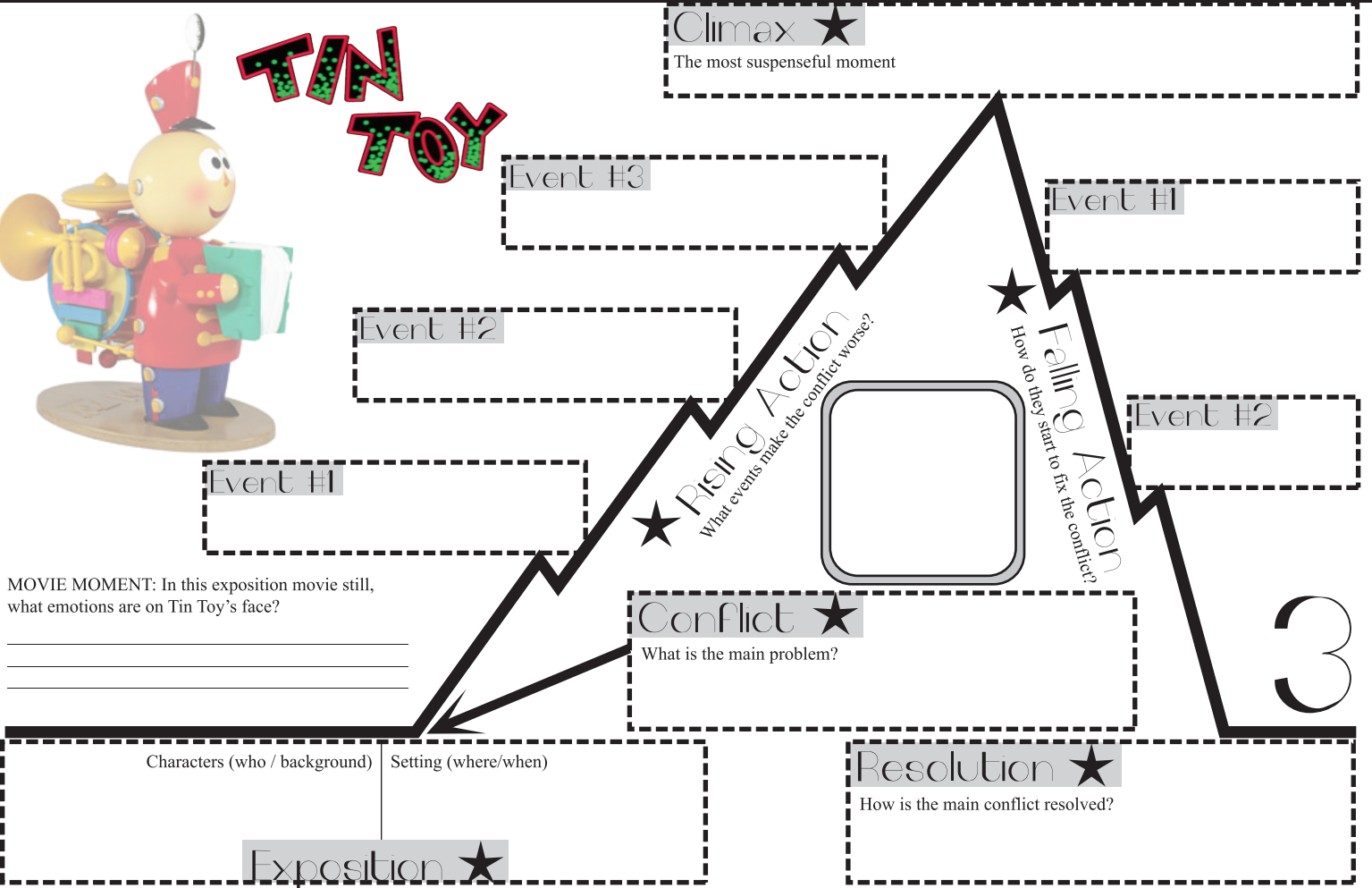


MOVIE MOMENT: How does this movie still epitomize how Nimbus feels about his job?



TIN TOY

MOVIE MOMENT: In this exposition movie still, what emotions are on Tin Toy's face?



BURN-E



Climax ★
The most suspenseful moment

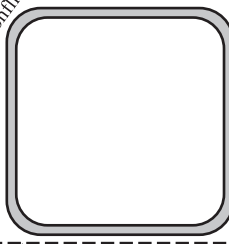
Event #3

Event #1

Event #2

Event #1

★ **Rising Action**
What events make the conflict worse?



★ **Falling Action**
How do they start to fix the conflict?

Event #2

MOVIE MOMENT: In this Rising Action movie still, how does it show us Burn-E's inner person?

Conflict ★
What is the main problem?

Characters (who / background) Setting (where/when)

Exposition ★

Resolution ★
How is the main conflict resolved?

knick knack



Climax ★
The most suspenseful moment

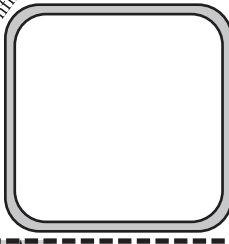
Event #3

Event #1

Event #2

Event #1

★ **Rising Action**
What events make the conflict worse?



★ **Falling Action**
How do they start to fix the conflict?

Event #2

MOVIE MOMENT: How does the look on Snowman's face show how far he's willing to go to overcome the conflict?

Conflict ★
What is the main problem?

Characters (who / background) Setting (where/when)

Exposition ★

Resolution ★
How is the main conflict resolved?

PRESTO



Climax ★

The most suspenseful moment

Event #3

Event #1

Event #2

★ Rising Action
What events make the conflict worse?

★ Falling Action
How do they start to fix the conflict?

Event #2

Event #1

Conflict ★

What is the main problem?

MOVIE MOMENT: How do the magician's & rabbit's facial expressions illustrate the conflict?

Characters (who / background)

Setting (where/when)

Resolution ★

How is the main conflict resolved?

Exposition ★

Climax ★

The most suspenseful moment

Event #3

Event #1

Event #2

★ Rising Action
What events make the conflict worse?

★ Falling Action
How do they start to fix the conflict?

Event #2

Event #1

Conflict ★

What is the main problem?

MOVIE MOMENT: How does this movie screenshot tell us what time in history this story happens?

Characters (who / background)

Setting (where/when)

Resolution ★

How is the main conflict resolved?

Exposition ★

5



Pixar Short Films Name _____

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PLOT

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"Dug's Special Mission"



Total Score

ANSWER,
KEY



Day & Night



Climax ★
The most suspenseful moment
They stop to listen to the radio antennae...up until when they're the same time of day.

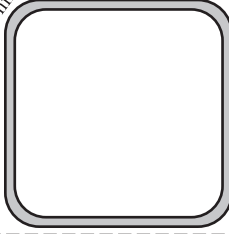
Event #3 They dance together and appreciate what the other person has.

Event #1 Day gets to enjoy all of night's pleasures.

Event #2 Night shows off everything he has that day doesn't have.

Event #1 Day shows off everything he has that night doesn't have.

Rising Action ★
What events make the conflict worse?



Falling Action ★
How do they start to fix the conflict?

Event #2 Night gets to enjoy all of day's pleasures.

MOVIE MOMENT: Which part of the plot do these characters' facial expressions show?

ANSWER: The exposition when they learn about each other, and the conflict when their jealousy begins.

Conflict ★
What is the main problem?
They're not happy w/ their time of day & are jealous.

Exposition ★
Characters (who / background) Two see-through people: one has daytime inside him, one has night-time inside him.
Setting (where/when) Moves between the countryside and city. Set in modern-day because of cities.

Resolution ★
How is the main conflict resolved?
They become satisfied & not jealous anymore.



Climax ★
The most suspenseful moment
Big bird's last finger slips off the telephone line.

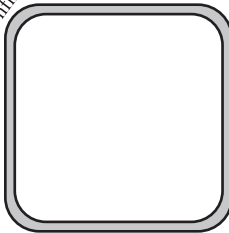
Event #3 The little birds peck at big birds toes, then start cheering together. Big bird joins in their cheers.

Event #1 The little birds all launch into the air. Big bird blows their feathers.

Event #2 Big bird sits in the center and makes the phone line hang really low in the middle.

Event #1 Little birds all scoot out to the center of the telephone line.

Rising Action ★
What events make the conflict worse?



Falling Action ★
How do they start to fix the conflict?

Event #2 Little birds all fall from the sky naked.

MOVIE MOMENT: How does this movie screenshot tell us what time in history this story happens?

ANSWER: The story had to happen after telephone lines were invented and strung up across the country.

Conflict ★
What is the main problem?
Little birds mock awkward bird & exclude the outsider.

Exposition ★
Characters (who / background) A lot of little birds sit on a telephone line. They each want their own space in the world. Then big bird comes.
Setting (where/when) Countryside at a time when telephone lines existed.

Resolution ★
How is the main conflict resolved?
Little naked birds all run and hide safely behind the bird they mocked earlier.



LIFTED



Climax ★
The most suspenseful moment
Alien boy gets cocky and human boy falls through hole in ship.

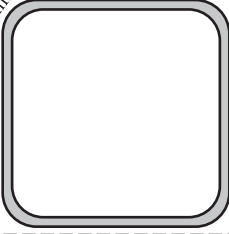
Event #3 Student finally figures it out but human's butt gets stuck in window frame.

Event #1 Teacher saves human boy and fixes the student's mess in the house.

Event #2 Student gets so frustrated that he slides all the controls back and forth.

Event #1 Student bangs the human boy into the walls.

Rising Action ★
What events make the conflict worse?



Falling Action ★
How do they start to fix the conflict?

Event #2 Teacher lets student fly the ship.

MOVIE MOMENT: In the exposition, what does the mood of this farm setting feel like before the aliens arrive?

ANSWER: The feeling is calm and sleepy, the porch swing gently swinging, the weathercock shifting softly in the breeze.

Conflict ★
What is the main problem?
Alien-in-training doesn't know how to "lift."

Exposition ★

Characters (who / background) Teacher alien is training student alien in how to operate the ship and control humans.	Setting (where/when) Country farm region. Fairly modern building architecture.
-------------------------------------------------------------------------------------------------------------------------	-----------------------------------------------------------------------------------

Resolution ★
How is the main conflict resolved?
Alien boy crashes spaceship and human boy is left "lifted" on a giant spire in a canyon

Geri's Game



Climax ★
The most suspenseful moment
Geri fakes a heart attack, flips the board around, and gets away with his trick.

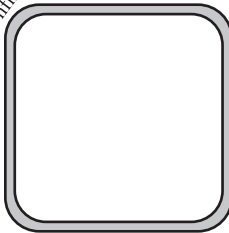
Event #3 Mean Geri laughs at Meek Geri as he tries to decide where to move his piece.

Event #1 Mean Geri gives Meek Geri a few moments to recover from passing out.

Event #2 Mean Geri keeps taking all of Meek Geri's pieces.

Event #1 Geri walks back and forth between the sides of the board to move the chess pieces.

Rising Action ★
What events make the conflict worse?



Falling Action ★
How do they start to fix the conflict?

Event #2 Meek Geri checkmates Mean Geri.

2

MOVIE MOMENT: After Geri has won the chess game, why does he ask for his teeth back?

ANSWER: He lost his teeth to himself last time he played, and he was hoping he'd win so he could earn them back.

Conflict ★
What is the main problem?
Nobody is at the park to play chess w/ Geri.

Exposition ★

Characters (who / background) Old man Geri plays chess even on days when not many people visit the park to play.	Setting (where/when) In a park, modern-day style of eyeglasses and clothing.
---------------------------------------------------------------------------------------------------------------------	---------------------------------------------------------------------------------

Resolution ★
How is the main conflict resolved?
Meek Geri wins his teeth back from himself (apparently, he lost them last time he played himself).

PARTLY CLOUDY



Climax ★
The most suspenseful moment
Nimbus gets mad (lightning) and cries (rain).
Stork returns and puts on protective gear.

Event #3 Stork has to deliver baby porcupine. Gets pricked all over, leaves Nimbus alone.

Event #1 Stork returns to Nimbus with a bag of football equipment.

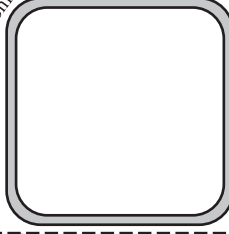
Event #2 Baby ram bucks stork in the stomach. Stork starts to compare his "babies" to others.

★
How do they start to fix the conflict?
Falling Action

Event #2 Stork is given an electric eel to deliver.

Event #1 Baby crocodile bites stork's head.

★
What events make the conflict worse?
Rising Action



MOVIE MOMENT: How does this movie still epitomize how Nimbus feels about his job?

ANSWER: Nimbus loves his job, but even more, he wants to feel wanted. This moment is when he sees that stork isn't going to leave.

Conflict ★
What is the main problem?
Stork's Nimbus cloud only makes dangerous animals.

Characters (who / background)
Storks are delivering babies all over the world, then returning to their clouds to get new babies to deliver.

Setting (where/when)
Modern-day world with brick-chimneyed houses.

Exposition ★

Resolution ★
How is the main conflict resolved?
Stork and Nimbus work together forever making & delivering animals.



TIN TOY

Climax ★
The most suspenseful moment
Baby's crying and Tin Toy goes out to cheer baby up. Baby grabs Tin Toy and gets happy.

Event #3 Tin Toy hides under couch, finds all sorts of other toys scared of making baby happy.

Event #1 Tin Toy gets the courage to go out to try to cheer up crying Baby.

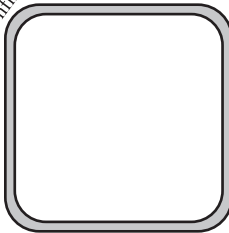
Event #2 Baby crawls after Tin Toy, chasing him around the room, then starts walking after him.

★
How do they start to fix the conflict?
Falling Action

Event #2 Baby ignores Tin Toy and plays with packaging.

Event #1 Baby breaks necklace because he's playing too rough with it. Tin Toy retreats, makes lots of noise.

★
What events make the conflict worse?
Rising Action



MOVIE MOMENT: In this exposition movie still, what emotions are on Tin Toy's face?

ANSWER: Hope and expectation that he'll be a good toy for the toddler.

Conflict ★
What is the main problem?
Baby scares Tin Toy by smashing the other toys.

Characters (who / background)
Tin Toy sits in the center of the room, waiting to be played with. He wants to make baby happy.

Setting (where/when)
Living room, modern-day toy packaging and furniture colors.
Old style tin toy.

Exposition ★

Resolution ★
How is the main conflict resolved?
Tin Toy can't get Baby's attention because Baby's playing with the bag.

BURN-E



Climax ★
The most suspenseful moment
Burn-E finds Supply-R & finally pushes the power button.

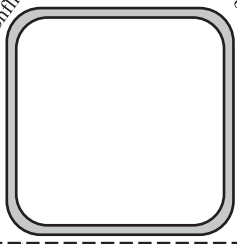
Event #3 Burn-E replaces the light but gets locked outside for a long time.

Event #1 The escape hatch lid flies into the air.

Event #2 Burn-E accidentally slices the replacement light in half.

Event #1 Wall distracts Burn-E, who accidentally lets the replacement light drift away.

Rising Action ★
What events make the conflict worse?



Falling Action ★
How do they start to fix the conflict?

Event #2 Burn-E celebrates his victory.

MOVIE MOMENT: In this Rising Action movie still, how does it show us Burn-E's inner person?

ANSWER: He is a soft, sensitive robot that would make flower shapes and wants to do his job.

Conflict ★
What is the main problem?
A meteorite strikes a light in Burn-E's job sector.

Exposition ★

Characters (who / background) Burn-E is a repair robot aboard the Axiom space ship. He's a very faithful hard-working robot.	Setting (where/when) 821,190,000 miles from Earth. 2805 A.D. Near the Axiom space ship where Wall-E is.
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Resolution ★
How is the main conflict resolved?
The lid smashes into the light again. Burn-E faints.

knick knack



Climax ★
The most suspenseful moment
Snowman climbs out of snow globe, falls into fish tank, and sees Mermaid.

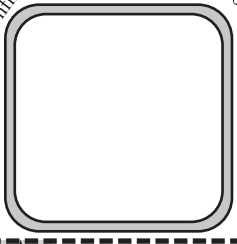
Event #3 Snowman tries to escape his snow globe with dynamite. Realizes he might fall off shelf.

Event #1 Snowman starts to walk toward the mermaid, a smile on his face.

Event #2 Snowman tries to shatter glass with his carrot nose and a hammer.

Event #1 Snowman tries to shatter glass with his igloo.

Rising Action ★
What events make the conflict worse?



Falling Action ★
How do they start to fix the conflict?

Event #2 The snow globe falls on his head again.

MOVIE MOMENT: How does the look on Snowman's face show how far he's willing to go to overcome the conflict?

ANSWER: He is so excited that he'll do anything to get out of the snow globe.

Conflict ★
What is the main problem?
Snowman wants bikini girl, but he's stuck in snow globe.

Exposition ★

Characters (who / background) A lot of warm-weather travel souvenirs dance to some relaxing music. Snowman feels left out.	Setting (where/when) Warm-weather souvenirs are at the beach. Snowman is in his snow globe with his igloo.
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Resolution ★
How is the main conflict resolved?
Snowman is stuck in snow globe again and can't have Mermaid or Bikini girl.

PRESTO



Climax ★
The most suspenseful moment

Magician is falling from the ceiling and will die if the rabbit doesn't pull a trick out of his hat to save him.

Event #3 Magician grabs the rope, releases the weights, and ends up at the ceiling.

Event #1 Audience breaks into outrageous applause.

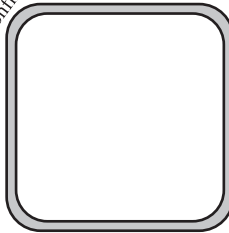
Event #2 Magician rips his own pants off through the hat portal.

★
Falling Action
How do they start to fix the conflict?

Event #2 Rabbit walks away angry from magician.

Event #1 Rabbit puts mouse trap in the hat to snap magician's finger.

★
Rising Action
What events make the conflict worse?



MOVIE MOMENT: How do the magician's & rabbit's facial expressions illustrate the conflict?

ANSWER: The magician wants the rabbit to do its job for him, while the rabbit is distraught that the magician won't give him his carrot.

Conflict ★
What is the main problem?
Rabbit wants carrot, but magician won't give it to him unless he performs.

Exposition ★
Characters (who / background) Magician is performing a magic show with his trusty rabbit. Rabbit wants carrot. Magician treats rabbit poorly.
Setting (where/when) At the magic show. Modern-day audience and stage.

Resolution ★
How is the main conflict resolved?
Magician realizes rabbit did a great job and makes peace, gives him carrot.

Climax ★
The most suspenseful moment

The mean dogs call their master and say Dug is a bad dog.

Event #3 Dug keeps inadvertently ruining the mean dogs' plans to ruin his birthday.

Event #1 Dug finds the old man and gets a new master.

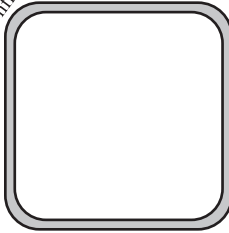
Event #2 The mean dogs tell Dug to watch the bird's favorite hole.

★
Falling Action
How do they start to fix the conflict?

Event #2 The old man asks Dug where his master is.

Event #1 The mean dogs tell Dug to guard the bird's favorite rock.

★
Rising Action
What events make the conflict worse?



MOVIE MOMENT: How does this movie screenshot tell us what time in history this story happens?

ANSWER: Talking dog collars are something from the future.

Conflict ★
What is the main problem?
The mean dogs want to ruin Dug's birthday.

Exposition ★
Characters (who / background) Dug is a talking dog. It is his birthday. He loves special missions. He made a wish.
Setting (where/when) On a cliff with many boulders. At a time when they've developed voice boxes for dogs.

Resolution ★
How is the main conflict resolved?
Dug speaks and surprises the boy and the old man.

5

Day & Night



Climax ★
The most suspenseful moment

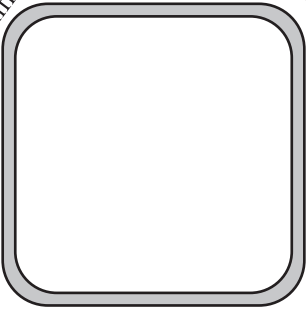
Event #3

Event #1

Event #2

Event #1

★ **Rising Action**
What events make the conflict worse?



★ **Falling Action**
How do they start to fix the conflict?

Event #2

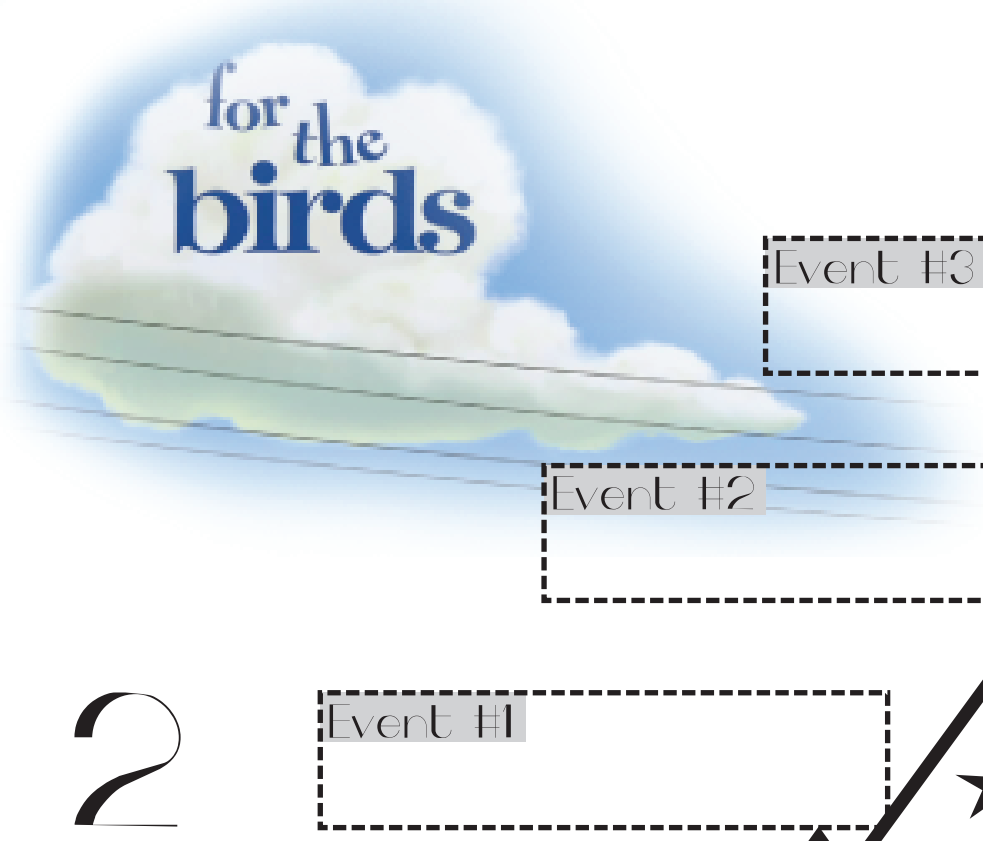
Conflict ★
What is the main problem?

MOVIE MOMENT: Which part of the plot do these characters' facial expressions show?

Characters (who / background) | Setting (where/when)

Exposition ★

Resolution ★
How is the main conflict resolved?



2

MOVIE MOMENT: How does this movie screenshot tell us what time in history this story happens?

Climax ★
The most suspenseful moment

Event #3

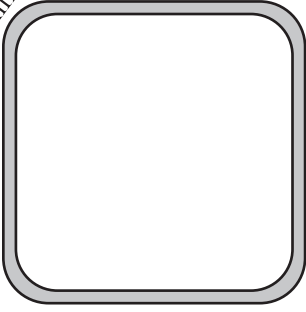
Event #1

Event #2

Event #1

Event #2

★ **Rising Action**
What events make the conflict worse?



★ **Falling Action**
How do they start to fix the conflict?

Conflict ★
What is the main problem?

Characters (who / background) Setting (where/when)
Exposition ★

Resolution ★
How is the main conflict resolved?

Geri's Game



Climax ★
The most suspenseful moment

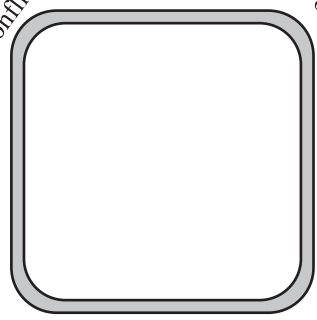
Event #3

Event #1

Event #2

Event #1

★ **Rising Action**
What events make the conflict worse?



★ **Falling Action**
How do they start to fix the conflict?

Event #2

MOVIE MOMENT: After Geri has won the chess game, why does he ask for his teeth back?

Conflict ★
What is the main problem?

3

Characters (who / background)	Setting (where/when)
Exposition ★	

Resolution ★
How is the main conflict resolved?

LIFTED



Climax ★
The most suspenseful moment

Event #3

Event #1

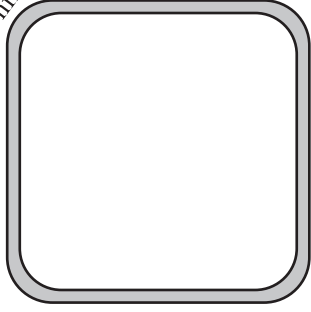
Event #2

Event #1



MOVIE MOMENT: In the exposition, what does the mood of this farm setting feel like before the aliens arrive?

★ **Rising Action**
What events make the conflict worse?



★ **Falling Action**
How do they start to fix the conflict?

Event #2

Conflict ★
What is the main problem?

Characters (who / background) Setting (where/when)

Exposition ★

Resolution ★
How is the main conflict resolved?

TIN TOY



Climax ★
The most suspenseful moment

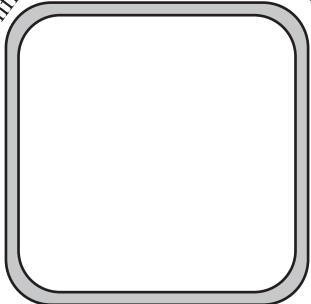
Event #3

Event #1

Event #2

Event #1

★ **Rising Action**
What events make the conflict worse?



★ **Falling Action**
How do they start to fix the conflict?

Event #2

Conflict ★
What is the main problem?

5

MOVIE MOMENT: In this exposition movie still, what emotions are on Tin Toy's face?

Characters (who / background) Setting (where/when)

Exposition ★

Resolution ★
How is the main conflict resolved?

PARTLY CLOUDY



6

MOVIE MOMENT: How does this movie still epitomize how Nimbus feels about his job?

Event #1

Event #2

Event #3

Event #1

Event #2

Climax ★

The most suspenseful moment



Rising Action
What events make the conflict worse?



Falling Action
How do they start to fix the conflict?

Conflict ★

What is the main problem?

Characters (who / background)

Setting (where/when)

Exposition ★

Resolution ★

How is the main conflict resolved?

knickknack



Climax ★
The most suspenseful moment

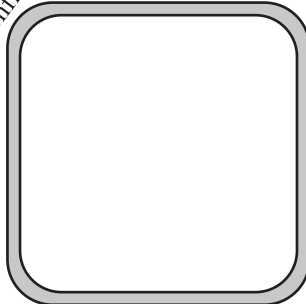
Event #3

Event #1

Event #2

Event #1

Rising Action ★
What events make the conflict worse?



Falling Action ★
How do they start to fix the conflict?

Event #2

MOVIE MOMENT: How does the look on Snowman's face show how far he's willing to go to overcome the conflict?

Conflict ★
What is the main problem?

7

Characters (who / background) Setting (where/when)

Exposition ★

Resolution ★
How is the main conflict resolved?

BURN •



MOVIE MOMENT: In this Rising Action movie still, how does it show us Burn-E's inner person?

Climax ★
The most suspenseful moment

Event #3

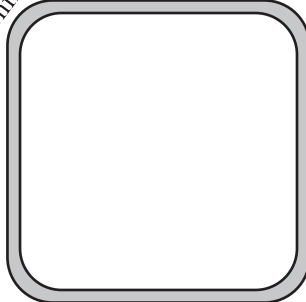
Event #1

Event #2

Event #1

Event #2

Rising Action ★
What events make the conflict worse?



Falling Action ★
How do they start to fix the conflict?

Conflict ★
What is the main problem?

Characters (who / background) Setting (where/when)

Exposition ★

Resolution ★
How is the main conflict resolved?



Climax ★
The most suspenseful moment

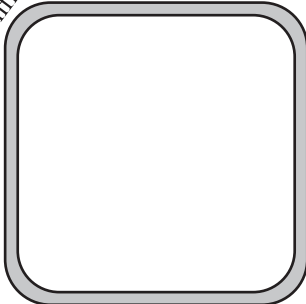
Event #3

Event #1

Event #2

Event #1

★ **Rising Action**
What events make the conflict worse?



★ **Falling Action**
How do they start to fix the conflict?

Event #2

MOVIE MOMENT: How does this movie screenshot tell us what time in history this story happens?

Conflict ★
What is the main problem?

9

Characters (who / background) | Setting (where/when)

Exposition ★

Resolution ★
How is the main conflict resolved?

PRESTO



10

MOVIE MOMENT: How do the magician's & rabbit's facial expressions illustrate the conflict?

Climax ★

The most suspenseful moment

Event #3

Event #1

Event #2

Event #1

Rising Action
What events make the conflict worse?

Falling Action
How do they start to fix the conflict?

Event #2

Conflict ★

What is the main problem?

Characters (who / background)

Setting (where/when)

Exposition ★

Resolution ★

How is the main conflict resolved?